

In addition to below, shaded surface 3D's of skull with flip/spin

Name	Type	Window	Slice	Interval	Scan Range
SCOUT					Lateral Head
ST SOURCE	MPR	Soft Tissue	1 mm	1 mm	Skull base to vertex
AXIAL ST	MPR	Soft Tissue	4 mm	4 mm	Skull base to vertex
CORONAL ST	MPR	Soft Tissue	4 mm	4 mm	Skin to skin
SAGITTAL ST	MPR	Soft Tissue	4 mm	4 mm	Skin to skin
AXIAL BONE	MPR	Bone	2 mm	2 mm	Skull base to vertex

Protocol Updated: 12/2025